

Animation and Video Production Course

Develop essential skills for the animation and visual media industries, including drawing ability, expression techniques, and illustration techniques. Learn various PC software technologies while engaging in practical production activities.

Classes Animation Manga CG
3D CG Basic Photograph and Video



Fine Art Course

Learn painting, sculpture, figurines, ceramics, and more through studio and workshop practice, refining the expressive skills needed to give form to your sensibilities and ideas. You can also aim to obtain teaching licenses in art and crafts or pursue careers as museum curators.

Drawing **Painting** **Sculpture & Figurines**
Ceramics **Craft Workshop**



Visual Design Course

Through practical work such as web design, printing, packaging, and more, you will learn to communicate information and messages through visual. You will acquire the creative thinking, technical skills, and knowledge needed to thrive in the field, aiming to become a designer who can make a real impact.

Graphic Design **Information Design**
Visual Communication **Printing Expression**



Spatial Design Course

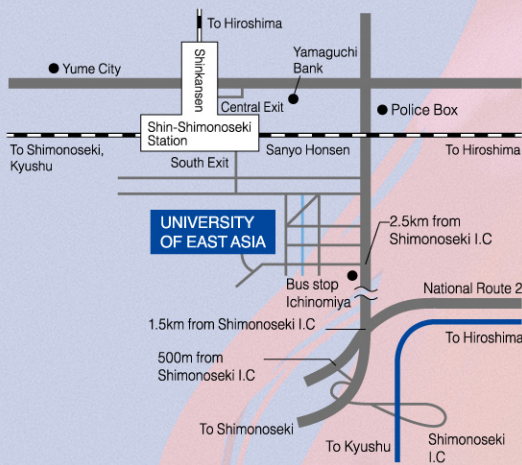
The Spatial Design Course focuses on creating spaces that resonate with human sensibilities. Students deepen their understanding of light, color, and materials, developing the design skills and creative thinking necessary to bring new value to living environments and society—from interiors to broader living spaces.

Interior Design II **Color Planning**
CAD Practice **Urban Design Theory**



Access

On foot 10-minute walk from JR Shin-Shimonoseki Station South Exit.
By car 5-minute drive from Shimonoseki Interchange. After exiting the expressway, proceed toward National Route 2 (Shin-Shimonoseki/Chofu).



Department of Art & Design

University of East Asia, Faculty of Arts

University of East Asia, Faculty of Arts
Department of Art and Design

2-1 Ichinomiya Gakuen-cho, Shimonoseki City,
Yamaguchi Prefecture 751-0807 Japan
TEL +81-83-256-1111 (Main)
<https://www.toua-u.ac.jp/arts/>

Published in October 2025



豊かに生きるために
美をつくり

STUDENT WORKS



Character Design



3D Modelling



Photo Collage



Pen Drawing



Oil Painting



Four-Frame Comic



Spacial Design



Sculpture, Figurine



Package



Logo Design

Composition



Animation



App UI

TEACHING STAFF

Department of Art and Design



Hirofumi Okubo
Architectural Design



Yuichiro Kawano
Painting and Art



Nobumasa Kiyonaga
Art Theory



Yoshifumi Sato
Ethnic Art and Representation Studies



Kensuke Masakiyo
Film Studies



Ichiro Matsuo
Ceramics and Sculpture



Jiyoung Moon
Sculpture and Video



Aya Yamamoto
Graphic Design



Taketoshi Ito
Figurine and Character Design



Risako Kobayashi
Manga



Takeshi Tachibana
CG and 3D CG



Shohei Tsuji
Woodworking



Yuki Fukuda
Animation



Motoharu Furumoto
Printmaking and Art